

The Vera C. Rubin Observatory Data Preview 2

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ABSTRACT

We present an early version of Rubin Data Preview 2 (DP2), the second data preview from the National Science Foundation–Department of Energy Vera C. Rubin Observatory. [Early Data Preview 2 \(EDP2\)](#) comprises coadds, detection catalogs, and ancillary data products; eventually, the full DP2 will also include single-epoch images and difference images, but any analysis begun on [EDP2](#) will require no modification. DP2 is derived from observations acquired by the LSST Science Camera (LSSTCam) on the Simonyi Survey Telescope at the Summit Facility on Cerro Pachón, Chile, primarily during the on-sky commissioning campaign between 2025-04-25 and 2025-09-21, supplemented by observations taken between 2025-10-25 and 2026-01-06 that overlap the commissioning footprint. The DP2 footprint comprises the Science Validation wide-area survey, five Deep Drilling Fields, and a number of targeted small-field regions, including Trifid and Lagoon, Prawn, M49, and New Horizons, all observed as part of the Rubin First Look campaign. Each field was imaged in up to six broad photometric bands, *ugrizy*, and coadded to produce deep imaging covering an estimated 3,000 square degrees. The addition of single-visit-only areas expands the total DP2 footprint to an estimated 15,000 square degrees, with coverage in at least one filter. The median per-visit PSF FWHM across the wide-area survey ranges from 1.17 arcsec in the *z* band to 1.26 arcsec in *g* and *r* bands, with the sharpest fields reaching $\sim$ nan". COSMOS, the deepest field, reaches estimated coadded 5σ depths of *u*=26 mag, *g*=26.8 mag, *r*=26.3 mag, *i*=26.1 mag, *z*=25.3 mag, *y*=23.9 mag. DP2 contains 790 million distinct astrophysical objects, of which X are extended in at least one band in coadds, and X solar system objects, of which X are new discoveries. DP2 is approximately 59.15 TB in size and is available to Vera C. Rubin Observatory data rights holders via the Rubin Science Platform, a cloud-based environment for the analysis of petascale astronomical data. Based on a roughly five-month primary observing baseline and covering only part of the eventual LSST footprint, DP2's area, depth, and multiband coverage nonetheless support a broad range of early science investigations ahead of LSST Data Release 1.

Keywords: Rubin Observatory - LSST

1. INTRODUCTION

The [National Science Foundation \(NSF\)–Department of Energy \(DOE\)](#) Vera C. Rubin Observatory is a ground-based, wide-field optical-near-infrared facility on Cerro Pachón in northern Chile, built to carry out the [Legacy Survey of Space and Time \(LSST\)](#) ([Ivezić et al. 2019a](#)). The observatory is named in honor of Vera C. Rubin, whose observations in the latter half of the 20th century established the first compelling empirical case for dark matter ([Rubin & Ford 1970](#); [Rubin et al. 1980](#)).

Its 10-yr survey will image the entire visible southern sky every 3–4 nights, reaching a coadded depth of $\sim$ 27 mag in the *r*-band across an 18000 square degrees footprint ([Bianco et al. 2022](#)).

At the heart of the facility is the 3.2 gigapixels-gigapixel [LSST Science Camera \(LSSTCam\)](#), mounted on the 8.4 m (6.5 m effective aperture) Simonyi Survey Telescope ([Stalder et al. 2024](#)). Together they deliver an instantaneous field of view of 9.6 deg² in six broadband filters, *ugrizy* (320–1050 nm), with seeing-limited image quality. The system's étendue of 319 deg² m² exceeds that of any previous optical facility by over an order of magnitude, enabling the rapid, deep, all-sky cadence that underpins Rubin's four core science themes: the

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nature of dark energy and dark matter; a census of the solar system; the transient and variable optical sky; and the structure of the Milky Way (Ivezić et al. 2019a). An automated [Data Management System](#) processes tens of terabytes of images per night to produce science-ready data products within minutes of each observation for a global community of scientists.

This paper presents Rubin’s third Data Preview, [Data Preview 2 \(DP2\)](#) (NSF-DOE Vera C. Rubin Observatory 2025), and the first to be based entirely on [LSSTCam](#) data. It marks the conclusion of the Rubin commissioning program and the transition to full survey operations. [DP2](#) is a reprocessing of all science-grade exposures acquired with [LSSTCam](#) during on-sky commissioning and the initial phase of early operations, prior to the formal start of the [LSST](#) on 2026-06-29. As such, it represents a natural boundary and provides a comprehensive dataset that captures the on-sky performance of the as-built system at the end of the Rubin construction project.

Two earlier Data Previews preceded [DP2](#) as part of the Rubin Early Science Program (Guy et al. 2026), established to provide the community with early access to data products and services needed to produce high-impact science during the period spanning commissioning through the first Data Release. [Data Preview 0 \(DP0\)](#) was based on simulated [LSST](#)-like data ([LSST Dark Energy Science Collaboration \(LSST DESC\) et al. 2021](#)) and served primarily to stand up early versions of the [Rubin Science Platform \(RSP\)](#) and prepare the community for data access at scale. [Data Preview 1 \(DP1\)](#) (NSF-DOE Vera C. Rubin Observatory 2025) delivered the first data products derived from on-sky observations using science-grade exposures acquired with [Rubin Commissioning Camera \(LSSTComCam\)](#) (Stalder et al. 2022, 2020; Howard et al. 2018; SLAC National Accelerator Laboratory & NSF-DOE Vera C. Rubin Observatory 2024); a 144-megapixel, single-raft instrument used during early commissioning prior to the installation of [LSSTCam](#) on the Simonyi Survey Telescope. [DP2](#) supersedes both in scope, fidelity, and scientific depth.

[DP2](#) contains 29756 science-grade exposures acquired over 158 nights between 2025-04-16 and 2025-09-21, covering a total sky area of 15,000 square degrees across 85 fields. The data products include raw and calibrated single-epoch images, coadded images, difference images, source detection catalogs, and a range of derived data products. The release totals approximately 59.15 TB and contains around 790 million distinct astronomical objects. Full release documentation is available at <https://dp2.lsst.io>.

Because [DP2](#) is drawn from a commissioning and early-operations data rather than from the more uniform

and systematic [LSST](#), its images and derived products reflect a system that was still being commissioned and tuned. [LSSTCam](#)’s greater scale and complexity relative to [LSSTComCam](#) introduced systematics with no direct counterpart in [DP1](#). For much of the campaign the [Active Optics System \(AOS\)](#) closed loop converged on a slightly mis-calibrated focus target, imprinting a spatially varying defocus across the focal plane that was only corrected on sky in December 2025 and that remains visible in the point-spread function (PSF) of a large fraction of [DP2](#) exposures. Delivered image quality and PSF ellipticity did not consistently meet [LSST](#) design requirements in wide-area survey-mode observations by the close of commissioning; and stray- and scattered-light artifacts, sky-background systematics in crowded fields, and a chromatic PSF dependence² were identified and only partially mitigated in [DP2](#) processing. These effects, their diagnosis, and the mitigations applied are described in §2 and §5.

Unlike the systematic, rolling revisit pattern that will characterize the [LSST](#), [DP2](#)’s observing cadence is opportunistic: fields and filters were prioritized to serve [AOS](#) and Science Pipelines commissioning rather than to build a representative time series. The Science Validation survey footprint was repeatedly re-scoped over the course of the science validation campaign due to the competing demands of engineering tests and filter availability, which was constrained by hardware issues for part of the campaign. Visit counts and time sampling therefore vary substantially and idiosyncratically from field to field, and [DP2](#) should not be read as a preview of [LSST](#)’s eventual survey cadence, revisit statistics, or depth-accumulation pattern.

[DP2](#) is being delivered in two phases across the Jul–Dec 2026 window. The first phase, Early [DP2](#) (EDP2), comprises the deep coadd images and all associated catalogs, including new cell-based coadds and the first releases of the Object Shear (§3.2.3) shape-measurement catalog and the Isolated Star Stellar Motions catalog (§3.2.2). EDP2 is targeted for 2026-07-27. The second phase, [DP2](#), adds the visit-level single-epoch and difference images, completing the full release, and is expected in the Oct–Dec 2026 range. Data products delivered as EDP2 will be incorporated into [DP2](#) unchanged, without additional reprocessing (Guy et al. 2026). This phased delivery follows directly from Rubin’s hybrid cloud architecture (O’Mullane et al. 2024a), in which science data products are stored at the [United States Data Facility \(USDF\)](#) and served to users via the [US Data](#)

² [LSSTCam](#) has no atmospheric dispersion corrector

[Access Center \(DAC\)](#) in Google Cloud. Deep coadd images and catalogs are hosted directly in Google Cloud and are therefore unaffected by hybrid-cloud readiness, allowing them to ship as [EDP2](#). Visit-level images, however, must be streamed from the [USDF](#), and the necessary capacity is not yet fully in place, introducing timing uncertainty for the second phase. Delivery of the Prompt Data Products follows the same logic. The [Prompt Products DataBase \(PPDB\)](#), Rubin’s real-time catalog of transient, variable, and moving-object detections, does not depend on [USDF](#)–Google Cloud bandwidth and is therefore prioritized as the second Early-Operations delivery milestone, following [EDP2](#) and preceding the full [DP2](#) release, expected in the Sep–Oct 2026 range. Prompt images (raw images, Processed Visit Images, and difference images), which do require that bandwidth, have been deprioritized relative to [EDP2](#) and the [PPDB](#) and are expected to become available only in the Oct–Dec 2026 range, following both.

[DP2](#), like all Rubin Data Previews and Data Releases, is subject to a 2 yr proprietary period; during this time access is restricted to [LSST](#) data rights holders ([Blum & the Rubin Operations Team 2020](#)) via the [RSP](#) ([Jurić et al. 2019](#)), Rubin’s cloud-based data science platform ([Jurić et al. 2019](#)). After the proprietary period, [DP2](#) will be made public, though access through Rubin [DACs](#) in the US and Chile will remain limited to data rights holders ([Blum & the Rubin Operations Team 2020](#)). Alternative public access mechanisms have not yet been finalized.

The structure of this paper is as follows. Section 2 describes the observatory system and its status at the close of commissioning, the fields included in [DP2](#), and the observing strategy employed. Section 3 summarizes the data products in the release. The processing pipelines are described in Section 4, followed by data validation and performance characterization in Section 5. Section 6 describes the [RSP](#). Section 7 outlines Rubin’s community support model. A summary and outlook toward the start of formal [LSST](#) Data Releases is given in Section 8.

All magnitudes are quoted in the AB system ([Oke & Gunn 1983](#)) unless otherwise specified.

2. ON-SKY COMMISSIONING CAMPAIGN WITH LSSTCAM

The [LSSTCam](#) on-sky commissioning campaign began on 2025-04-16, following the achievement of [LSST-Cam](#) first photon on sky, and concluded on 2025-09-21. Its primary objective was to commission and validate and characterize the fully integrated observatory system of the Simonyi Survey Telescope, including the [AOS](#), [LSSTCam](#), and the automated [Data Management Sub-](#)

[system \(DMS\)](#), all operating together as a single integrated observatory at scale. This was done with a series of focused engineering tests and the execution of a set of [Science Validation \(SV\)](#) surveys. Following a four-week engineering and operations downtime after the conclusion of the [SV](#) surveys on 2025-09-21 the observatory was formally handed over from Construction to Operations on 2025-10-25, after which the Science Validation surveys resumed during the Early Operations period. The full [DP2](#) dataset spans both the commissioning [SV](#) campaign and this early operations phase and includes observations acquired between 2025-04-16 and 2026-01-06. The Early Operations period continued until the start of the [LSST](#) on 2026-06-29.

2.1. Simonyi Survey Telescope

The Simonyi Survey Telescope ([Stalder et al. 2024](#)) features a compact three-mirror design incorporating an 8.4-meter primary–tertiary mirror ([Single piece of glass for Primary Mirror/Tertiary Mirror \(M1M3\)](#)) fabricated from a single borosilicate monolith, and a 3.5 m secondary mirror (M2). This compact [configuration](#) supports a wide 3.5° field of view while enabling exceptional pointing stability, with slew-and-settle times under 5 seconds.

To achieve the scientific goals of the 10-yr [LSST](#), the observatory must maintain high image quality across the full field of view ([Ivezić et al. 2019b](#)). This is accomplished through the [AOS](#) ([Xin et al. 2015](#); [Megias Homar et al. 2024](#)), which corrects, between successive exposures, wavefront distortions caused by optical misalignments and mirror surface deformations, primarily driven by gravitational and thermal loads.

The [AOS](#) comprises open-loop and closed-loop components. The open-loop component corrects for predictable distortions using look-up tables as a function of telescope elevation and [camera](#) rotator angle. The closed-loop component addresses unpredictable or slowly varying aberrations using curvature wavefront sensing ([Thomas et al. 2023](#)) on the eight corner wavefront sensors of the [LSSTCam](#) focal plane, which acquire pairs of intra- and extra-focal “donut” images to measure wavefront errors. Corrections are applied to the M2 and [camera](#) hexapods and to the shape of [M1M3](#) via its 156-actuator support system, driving the system towards the target optical state within two visits of each measurement. This represents a significant operational advance over the [LSSTComCam](#) campaign, during which dedicated wavefront sensors were unavailable and wavefront errors were instead estimated by defocusing the telescope ± 1.5 mm on either side of focus ([NSF-DOE Vera C. Rubin Observatory 2025](#)).

During the *LSSTCam* commissioning campaign, AOS operations were interspersed with dedicated engineering periods focused on wavefront sensing and optical state characterisation, enabling iterative improvements across all components of the system throughout the campaign (Bechtol 2025). The bulk of the DP2 observations were acquired during the commissioning-era SV surveys, a period during which the AOS was undergoing intensive characterisation and iterative improvement and the system contribution to the delivered Point Spread Function (PSF) Full Width at Half-Maximum (FWHM) still exceeded the design specification (Claver & The LSST Systems Engineering Integrated Project Team 2017; NSF-DOE Vera C. Rubin Observatory 2026a,b). As a consequence, the majority of DP2 observations were taken with a larger system contribution to the PSF size budget than the system is capable of delivering under comparable atmospheric conditions, producing larger PSF FWHMs and shallower point-source depths. The residual optical aberrations also manifest as spatially coherent structure in PSF shape residuals across the focal plane, with implications for weak lensing analyses and PSF model validation. The quantitative impact on delivered image quality is characterised in §2.7, and the AOS improvement program and current performance are described in NSF-DOE Vera C. Rubin Observatory (2026a) and NSF-DOE Vera C. Rubin Observatory (2026b).

2.2. *LSSTCam*

LSSTCam (Corbett et al. 2024; SLAC National Accelerator Laboratory & NSF-DOE Vera C. Rubin Observatory 2025) is a 3.2-gigapixel mosaic camera with a 9.6 deg^2 instantaneous field of view. Its focal plane comprises 25 modular rafts arranged in a 5×5 grid: 21 science rafts, each containing nine $4K \times 4K$ Charge-Coupled Device (CCD) sensors, and 4 corner rafts each housing two wavefront sensors and two guider sensors, for a total of 205 sensors: 189 science, 8 wavefront, and 8 guider.

LSSTCam employs sensors from two vendors: Teledyne-e2v semiconductor company (E2V) sensors populate the central science rafts, and Imaging Technology Laboratory (UA) (ITL) sensors populate the peripheral science rafts. Each sensor is subdivided into 16 amplifiers, each reading 512×2048 pixels in parallel. Figure 1 presents a schematic of the *LSSTCam* focal plane, with the *LSSTComCam* raft positioned at the center, corresponding to the *LSSTCam* central science raft location. Figure ?? shows the *LSSTCam* focal plane layout, viewed from above looking down through the camera lenses, including the placement and numbering scheme of sensors (“S”) and amplifiers (“C”); a full de-

scription is given in Plazas Malagón et al. (2025); Plazas Malagón et al. (2026).

During the commissioning campaign, only 188 of the 189 science sensors were operational; sensor R30/S12 was non-operational throughout and is excluded from all DP2 data products. The eight heavily vignetted corner science sensors (detectors), R01/S00 (0), R03/S02 (20), R10/S00 (27), R14/S02 (65), R30/S20 (123), R34/S22 (161), R41/S20 (168), and R43/S22 (188), are also excluded from all DP2 processing, even though they were functional. Science sensors (detectors) R03/S20 (24), R30/S10 (120), R30/S11 (121), and R42/S00 (172) are additionally excluded from data acquired before 2025-07-03 as the calibration data required to process them were not yet available. Any further exclusions that were applied during the processing stage are described further in §4.

The median amplifier loses approximately 0.45% of its area to static defects, with the mean across amplifiers closer to 0.7% (Bechtol 2025). Overall, more than 99% of the active focal-plane area within the calibrated field is usable (Bechtol 2025). Optical vignetting limits the fully calibrated field radius to 317,mm; a partially vignetted zone extends to 350,mm, beyond which pixels are excluded from science products.

No new static defect classes were identified on either ITL or E2V sensors during commissioning beyond those already identified during commissioning with *LSSTComCam* (Vera C. Rubin Observatory Team 2026) or in the laboratory (LSST Camera Team et al. 2025; Bechtol 2025). A subset of ITL sensors exhibits “vampire” pixel anomalies and locally elevated readout noise consistent with *LSSTComCam* commissioning. Dynamic masking, including treatment of E2V edge bleeds and occasional bright-star flare artifacts at extreme detector edges, is ongoing (Bechtol 2025).

2.2.1. *Stray Light*

The compact, 3-mirror design of the Simonyi Survey Telescope (§2.1) is especially sensitive to stray and scattered light³. The most pronounced and extended artifacts appear in *LSSTCam* images when the telescope’s boresight is near bright objects such as the Moon, bright stars, planets, or unintended light sources on the sky. Stray light contaminates all astronomical imaging to some level, but *LSST*’s low-surface-brightness science is especially sensitive to it.

³ Light that does not follow the nominal optical path within the telescope and instrument, originating from scattering off optical and non-optical surfaces or from ghost paths in refractive components such as lenses and filters

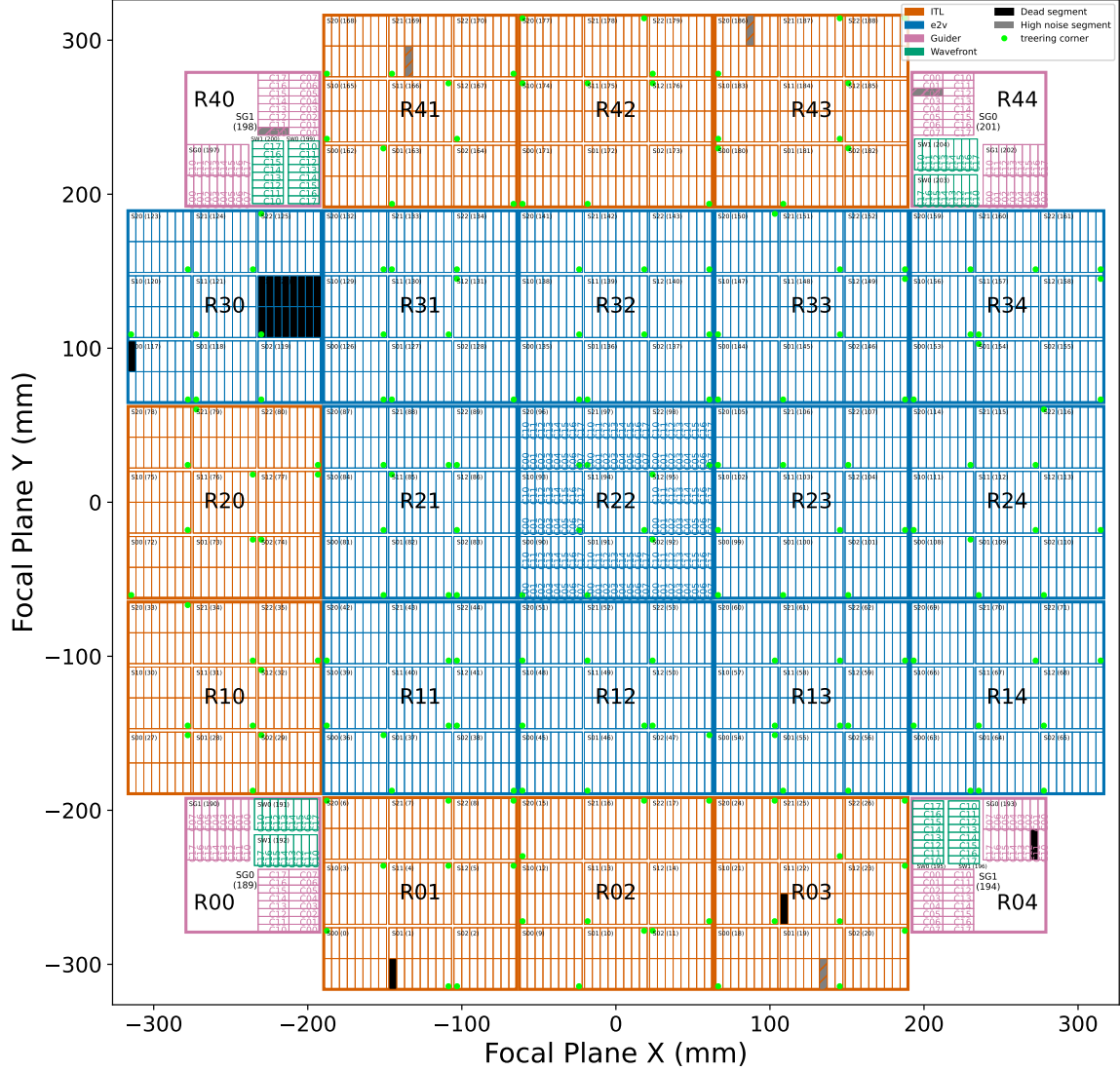


Figure 1. *LSSTCam* focal plane layout, showing the placement and numbering scheme of sensors (“S”) and amplifiers (“C”). The view is from above, looking through the *LSSTCam* lenses onto the focal plane. Each sensor contains 16 amplifiers. Each raft is composed of a 3×3 array of sensors. (The detector number for each sensor is indicated in parentheses.)

A significant fraction of these artifacts traced back to the Observatory dome, which lacked its *Light-Wind Screen (LWS)* to restrict the acceptance angle along the telescopes’s elevation axis; many artifacts are expected to resolve once the *LWS* is commissioned, whereas others will require additional baffling. Some artifacts detected were expected based on an initial stray light analysis in *FRED*[®] (Ellis 2009), which correctly predicted direct paths from the primary (M1) and tertiary (M3) mirrors that bypass the secondary mirror and hit the *LSSTCam* optics and focal plane directly. Other artifacts were new and unexpected, requiring visual inspection, ray tracing simulation, and on-sky tests to confirm their origins (Rodeghiero et al. 2026).

An initial census of stray light artifacts observed in *LSSTCam* images during initial commissioning (April 2025–May 2026) is reproduced in Table 1 from (Rodeghiero et al. 2026). About 70% of features come from identified, confirmed sources, and 80% already have a possible mitigation strategy. Occurrence rates are based on visual classification of features visible by eye; for some, fractional area is a rough estimate due to variation across frames.

The most frequent and impactful feature, the *scratched tape* feature (Drlica-Wagner et al. 2026), originates from the M1 direct path that skips M2 and M3 reflections, and was visible in $\sim 7.4\%$ of image frames with an off-axis range of visibility between $\sim 19^\circ 8$ and 22° . An annular extension of the telescope’s mid-level

Table 1. Occurrence rate of stray and scattered light artifacts identifiable by visual inspection of $\sim 116,000$ full focal plane mosaic images. Rates are not expected to be complete nor pure; impacted area uses average feature size. The most prevalent artifact, the *scratched tape*, was effectively mitigated through installation of the mid-level baffle extension (Drlica-Wagner et al. 2026). * Fractional area of the artifact is variable; † artifact origin to be confirmed; ‡ preliminary estimate.

Artifact	Source	Mitigation	Occurrence Rate	Fractional Area
Scratched Tape	M1 direct path	Mid-Level Baffle Extension	7.39%	2.2% *
Smudge	M1 direct path	Mid-Level Baffle Extension	0.19%	0.28%
Muddy Shoe	M1 direct path	Mid-Level Baffle Extension	0.15%	2%*
Pillow	Unknown	LWS installation	0.26%	9%*
Nibbled Disc	Unknown	Mid-Level Baffle Extension	0.10%	1.06 - 10%*
L2 Bananas	L2 support pads	LWS installation	0.73%	0.7%
Rivet Holes	Holes in Top-end Baffle	Sealing of holes	0.45%	—
Sharp Arcs	L2 edges †	TBD	TBD	1% ‡
Submarine	L1/L2 ghosts †	LWS installation (TBC)	0.7% ‡	8.5%*
L3 Horseshoe	L3 chamfer & mount	Additional L3 edge baffle	0.09%	8.8%
All artifacts	—	—	10.00%	—
Post Mid-Level Baffle Extension installation	—	—	2.6%	—

baffle ring, installed between February and April 2026, eliminated this feature from LSSTCam images (Drlica-Wagner et al. 2026). Other features such as the *L3 Horseshoe*, arise from edge diffraction at LSSTCam’s tertiary lens (L3) near the field-of-view edge ($\sim 1^{\circ}99$ and $2^{\circ}23$). Ray tracing simulations also revealed scattered light from the M2 optical baffle, whose residual reflectance in the longer wavelength bands (i , z , y) can reach up to 30%.

Despite the preventative measures taken, $\sim 10\%$ of early image frames suffer from stray light contamination, dropping to $\sim 2.6\%$ following the mid-level baffle extension installation (Drlica-Wagner et al. 2026). The most severe issues were structured artifacts on the focal plane, largely stemming from the incomplete status of the LWS. Rubin is implementing new physical baffling and re-painting to address the remaining artifacts (Pollek et al. 2026; Taranto et al. 2026).

2.2.2. Filter Complement

LSSTCam supports imaging with the same six broad-band filters *ugrizy*, spanning 320–1050 nm, as LSSTComCam, using an identical filter design. Its filter exchanger can hold five filters at a time, as opposed to only three for LSSTComCam.

Unlike the LSSTComCam bandpasses, which were built entirely from fiducial mirror, lens, filter, and detector quantum-efficiency curves in the absence of any device-specific measurements, the DP2 standard bandpasses incorporate real measurements where available.

The fiducial mirror and lens throughputs are still used, since detector- and mirror-level measurements have not yet been incorporated into DP2. The filter throughput, however, is now the focal-plane average of vendor filter scans, using the same underlying filter design as LSSTComCam but capturing real variation across the field of view. The detector quantum efficiency is likewise the focal-plane average ITL and E2V.

ITL and E2V sensors are not identical: ITL devices have somewhat higher quantum efficiency in the red, so the focal-plane-averaged LSSTCam response is marginally lower than the all-ITL response used for LSSTComCam. This chromatic difference is most apparent in the g band, visible even by eye as a two-tone effect across the focal plane. u -band throughput is dominated by the atmosphere and filter rather than the detector, and the redder bands are comparatively insensitive to the vendor difference. In absolute terms the ITL/E2V difference is small, much smaller than, for example, the difference between LSSTCam and other instruments such as Dark Energy Camera (DECam), since the two vendors’ filters are essentially the same design. It is nonetheless large enough to matter for millimagnitude-level photometric calibration.

Individual per-detector quantum-efficiency curves have not yet been released. The standard passband distributed with DP2 is therefore the focal-plane average, consistent with how the survey is calibrated and appropriate for use with the deep coadds. The full-system throughput of the six LSSTCam filters is shown in Fig-

ure 2 and the corresponding transmission curves are provided as a DP2 data product (§3.4.2).

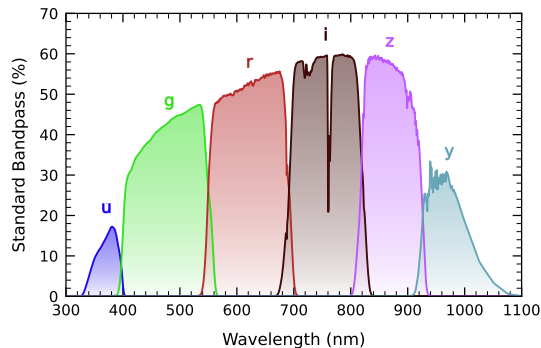


Figure 2. LSSTCam standard bandpasses, illustrating full-shown stem throughput. The bandpasses include a standard atmosphere at an airmass of 1.2, telescope optics, camera surfaces, and mean ITL and E2V detector quantum efficiency. The corresponding transmission curves are provided as a DP2 data product.

2.3. Calibration System

Unlike the LSSTComCam campaign, during which the Rubin calibration system had not yet been installed and flat fielding relied entirely on twilight flats (Vera C. Rubin Observatory Team 2026), the LSSTCam commissioning campaign had access to the Rubin flat field illumination system (Fagrelus & Rykoff 2025). The baseline calibration plan for the as-built system is described in Fagrelus & Rykoff (2025); a full description of Instrument Signal Removal (ISR) procedures and calibration data products is given in Malagón et al. (2025).

The calibration system comprises a dome flat field screen, a Collimated Beam Projector (CBP), a National Institute of Standards and Technology (USA) (NIST)-traceable silicon photodiode electrometer, and the Aux-Tel for atmospheric monitoring. During the commissioning campaign, the CBP was deployed at scale on LSSTCam for the first time, providing in-situ measurements of the transmission profiles of five of the six LSST broadband filters, *ugrizy* across multiple primary mirror pupil positions, and characterising the angle-of-incidence-dependent blue-shift of the filter bandpass edges across the focal plane (Amouroux et al. 2026). Achieving absolute throughput calibration at the millimagnitude level required by the LSST requires a more precise characterisation of the CBP transmission and a partial-pupil vignetting model; both are the subject of ongoing work (Amouroux et al. 2026).

Calibration products generated for DP2 processing include bias frames, dark frames, dome flat fields, Photon Transfer Curves (PTCs), cross talk matrices, brighter-

fatter kernels, linearity corrections, and Charge Transfer Inefficiency (CTI) models (Malagón et al. 2025). Dome flat fields were used as the primary flat field source, supplemented by a star-flat-based illumination correction and, where dome illumination was unavailable, twilight flats (Malagón et al. 2025). Certified calibration products are versioned in the USDF archive and transferred to the summit as needed. The full suite of calibration and throughput data products included in DP2 is described in §3.

2.4. Science Program Observations

The DP2 dataset spans three distinct phases of the commissioning and early operations program: small-field observations acquired shortly after the LSSTCam First Photon milestone in support of the Rubin First Look event; the SV surveys; and a subset of the pre-LSST observations acquired during the Early Operations period between the construction-to-operations handover on 2025-10-25 and 2026-01-06.

Data collected between the end of the DP2 observing window on 2026-01-06 and the formal start of the LSST on 2026-06-29 will be processed and made available to LSST data rights holders through the same RSP services. The format and timing of that release are still to be determined; planning will begin once DP2 has been delivered (Guy et al. 2026).

2.4.1. Early Small-Field Observations

Several small fields were observed prior to the start of the SV surveys, with some observations overlapping the early portion of the SV survey period. All small-field observations, including those from the First Look campaign, are included in DP2. Observations were typically acquired in sequences of at least 10 visits per bandpass, cycling through the available filters, with field selection guided by commissioning priorities and community input. Several of these fields, including Cosmic Evolution Survey (COSMOS), M49, the Prawn Nebula region, and Rubin_SV_225_-40, received substantial numbers of visits and are among the most deeply observed regions in DP2. The COSMOS field was first observed as part of the small-field campaign but was not accessible during the main SV survey period; additional observations were later acquired during the Early Operations phase. A summary of the data collected during the small-field surveys, including visit counts and median delivered image quality expressed as the PSF FWHM, is provided in

2.4.2. Science Validation Surveys

2.4.3. Early Operations Observations

2.5. Data Processing

The Rubin [DMS](#) is responsible for the acquisition, transfer, archiving, processing, and distribution of all data produced by the observatory. It operates as a fully automated end-to-end system, ingesting raw pixels from the [LSSTCam](#) focal plane within seconds of shutter close and delivering science-ready data products to a global community of researchers within 120 secs.

The data products in [DP2](#) are the result of [Data Release Processing \(DRP\)](#) (`secfsec:drp`), which reprocesses the full accumulated image archive to produce the deep, well-calibrated data products that form the basis of each Data Release, delivered to the community via the [RSP](#) ([Jurić et al. 2019](#)). During the [LSSTCam](#) commissioning campaign, the [DMS](#) was operated at full scale for the first time, transferring, archiving, and processing all [LSSTCam](#) images and validating the end-to-end data flow from summit to [RSP](#).

2.5.1. Data Acquisition, Transfer and Archive

Following each exposure, the [Data Acquisition System \(DAQ\)](#) system at the summit stores the raw image data as a set of 205 files per exposure: 189 science sensors, 8 wavefront sensors, and 8 guiding sensors on the [LSSTCam](#) focal plane. Uncompressed, a full science exposure totals ~ 8.2 GB; after compression, ~ 4 GB. Transfer occurs over Rubin’s Long Haul Network, a dedicated hardware [Internet Protocol Security \(IPsec\)](#)-encrypted link with 100 Gbps primary and 40 Gbps backup capacity. A local buffer at the base facility can store up to three days’ worth of data, providing resilience against network interruptions without halting observations (?).

At the summit, each exposure is processed in near real time by the Rapid Analysis pipeline, performing [ISR](#) (§??) and source detection (§??) on a 30–60 second timescale to provide quick-look image diagnostics and support real-time [AOS](#) assessment. The resulting per-visit quality metrics formed the basis of the visit quality characterisations used to define the [DP2](#) coadd inputs; summary visit and detector-level metadata are available to users as [DP2](#) data products (§3).

2.6. LSST Science Pipelines

TB done

2.7. Delivered Image Quality

The delivered image quality at Rubin Observatory reflects contributions from the atmosphere, dome environment, telescope optics, [AOS](#), and [LSSTCam](#). The design specification for the median delivered [PSF FWHM](#),

referenced to zenith at 550nm, is $0''.7$ ([Ivezić & The LSST Science Collaboration 2018](#)), corresponding to the measured median atmospheric seeing of $0''.72$ at Cerro Pachón ([NSF-DOE Vera C. Rubin Observatory 2026b](#)) added in quadrature with a total system contribution of $0''.35$ ([NSF-DOE Vera C. Rubin Observatory 2026b](#)).

During the period covered by the [DP2](#) dataset, the system had not yet consistently met this design specification ([NSF-DOE Vera C. Rubin Observatory 2026b](#); [Bechtol 2025](#)). The primary excess contributions are from the optical system, including residual [AOS](#) errors and mirror thermal gradients, as well as from dome seeing. The current total system contribution to [PSF FWHM](#) is approximately $0''.55$ – $0''.60$, compared to the design allocation of $0''.40$. At the median survey airmass of 1.2, an atmospheric contribution of $0''.72$ at zenith corresponds to $\sim 0''.80$; combined in quadrature with the current system contribution, this is consistent with the observed median delivered image quality of $\sim 1''.0$ [PSF FWHM](#) in the *riz* bands during the [DP2](#) observations ([NSF-DOE Vera C. Rubin Observatory 2026a](#)).

The median delivered image quality per band is provided in Table ?? . [Figure 3](#) shows the distribution of [PSF FWHM](#) (in arcseconds) over all individual sensors images.

Figure 3.

3. OVERVIEW OF THE CONTENTS OF RUBIN DP2

In this section we describe the data products that are included in [DP2](#). Data rights holders can access all of these data products via one or more of the data services outlined in §6. For programmatic reasons, the precise names of the data product can differ slightly depending on which data service is being used to retrieve them. For this reason, we use descriptive names throughout this section and provide their equivalent names used in the data services in [Table 2](#). We note that some data products are not available in all data services; such cases are indicated in [Table 2](#).

As with [DP1](#), all the data products described in this section fall under one of five categories:

- Science Images, including pre-processed Raw Images, Visit Images, and Deep Coadd images;
- Catalogs of astrophysical Sources and Objects detected and measured in the aforementioned science images. We also provide the reference catalog that was constructed to astrometrically and photometrically calibrate the data during processing;

Table 2. Summary of dataset types released in EDP2, together with the names by which they are referred to within the QServ database and the Data Butler.

Dataset Type	QServe Name	Butler Name
Deep Coadd	–	deep_coadd
Object	dp2.Object	object
Isolated Star Stellar Motions	dp2.IsolatedStarStellarMotions	isolated_star_stellar_motions
Object Shear	dp2.ShearObject	object_shear_all
Source	dp2.Source	source
Forced Source	dp2.ForcedSource	object_forced_source
Forced Source at DIA Object	dp2.ForcedSourceOnDiaObject	dia_object_forced_source
DIA Object	dp2.DiaObject	dia_object
DIA Source	dp2.DiaSource	dia_source
Solar System Object	dp2.SSObject	ss_object
MPCORB	dp2.mpc_orbits	–
Calibration Reference Catalog	–	the_monster_20250219
Survey Property Maps	–	deepCoadd_<PROPERTY>_consolidated_map_<STATISTIC>
HiPS Maps	–	–
Skymap	–	skyMap
Standard Passbands	–	standard_passband
Object Scarlet Models	–	object_scarlet_models
Deep Coadd Input Summary	–	deep_coadd_input_summary
Visit	dp2.Visit	visit_table
Visit Detector	dp2.VisitDetector	visit_detector_table
Visit Summary	–	visit_summary

- Maps, which provide non-science-grade visualisations of the data;
- Ancillary Data Products, such as the values of the configuration parameters that were used during data processing, processing logs, and calibration data products;
- Metadata, in the form of tables containing information about each visit and visit image, such as visit pointing coordinates, exposure times, and data quality summary statistics.

We expect that the Science Images and Catalogs will be the most heavily used categories. We expect Science Images and Catalogs to be the most commonly used categories for science, while Maps, Ancillary Data Products, and Metadata remain important for facilitating science exploitation via visual inspection, as well as for transparency, EPO, media, and citizen-science activities such as Zooniverse. While the categories of data products in DP2 are the same as in DP1, this second Data Preview contains a wider range of data product types compared to DP1. This is principally due to the

science processing pipeline being in a more mature state compared to the first data preview. In the following sections we clearly indicate those data product types which are new to DP2.

As with DP1, the science processing pipelines use a skymap to structure how processing is organized spatially. The skymap divides the sky into a series of equal-area tracts, which are then subdivided into a number of patches. The tracts are arranged in rings of constant decl., starting at the southern pole and having an index number that increases first by increasing R.A. and then by increasing decl.. The skymap that was generated for DP2 processing contains a total of 18938 tracts spanning the whole sky, 2174 of which were covered during the science validation observing campaign, including the small field surveys. Each DP2 tract covers approximately 2.8 deg^2 , and contains 10×10 patches, both the same as for the DP1 skymap. Tracts are defined to have equal area, and so the amount by which neighboring tracts overlap varies with decl., with tracts near the celestial poles overlapping more than those near the celestial equator. The minimum area of overlap between

tracts is 1'.0. Within a tract, the area of overlap between neighboring patches is a constant 60'0. As a result, each patch covers an area of 0.034 deg^2 , which is larger than the tract area divided by the number of patches in a tract. Excluding the overlap region, the area covered uniquely by a single patch is 0.028 deg^2 .

Although the tract and patch configuration is unchanged between DP1 and DP2, the two skymaps differ at the cell level for Deep Coadds. Patches are further subdivided into cells for the sole purpose of enabling the construction of cell-based coadds with a continuous PSF (§3.1.3). Unlike patches, cells are not exposed to the user, and one cannot specify nor retrieve an individual “cell” from an image. Instead, cells are used during the construction of what re termed cell-based coadds (refs). A region of an input image is included in a given cell if, and only if, it covers the entire cell. This guarantees that every pixel within a cell is built from exactly the same set of input images, so the PSF is well-defined and effectively constant across the cell, with discontinuities confined to the cell boundaries. Such cell-based coaddition was not implemented during the production of DP1, and was only used to produce the Deep Coadds in DP2. Template Coadds in DP2 do not utilize cells. In the case of DP2 Deep Coadds, there are 22×22 cells per patch, including the patch overlap region (the patch overlap region is 1 cell wide). There is no overlap between neighboring cells.

3.1. Science Images

Science images are images taken with the intent of scientific analysis of astronomical objects, as opposed to calibration images (e.g., bias, darks, flats) or engineering images, which serve to calibrate or test the instrument and telescope regardless of whether they happen to be pointed at the night sky. DP2 provides all images in the acquisition and processing chain, from the raw, unprocessed science and calibration images through to fully calibrated visit images, coadds, and template images. Most science analyses will start from the Deep Coadd images and the single-epoch Visit images. While it is possible for users to recreate their own Processed Visit Images (PVIs) from the raw and calibration data, we do not expect anyone will need to do so.” One important difference between DP1 and DP2 is the format of the Science Images (Bosch 2026). In the case of DP2, the format of the datasets are such that they are more compatible with external packages, in particular Astropy. It is, however, straightforward to convert back to “legacy” DP1-style datasets for backwards-compatibility.

3.1.1. Raw Images

Note: Raw Images are NOT included in EDP2, but we describe them here as it provides useful context for the dataset types that are included in EDP2. Raw images will be included in DP2; the number of raw images in DP2 will be provided at that time.

Raw Images are those that are produced by the camera following an exposure. They are the initial input science images to the pipelines and have not undergone any processing. Each active detector in LSSTCam (§2.2) produces one Raw Image per exposure. Each exposure therefore results in up to 180 Raw Images, although some exposures taken during the observing campaign resulted in fewer than 180 Raw Images due to the problematic detectors described in §2 and occasional readout failures.

All LSSTCam detectors have 16 amplifier segments, arranged in two rows of eight, each reading out its own ~ 1 megapixel region in parallel to enable the fast (~ 2 second) full focal-plane readout (§2.2). These sections are evident in the Raw Images. Despite LSSTCam containing detectors from two different vendors, all Raw Images have the same dimensions: 4608×4096 pixels. However, the two types of detectors have slightly different numbers of overscan and pre-scan pixels, meaning the number of exposed pixels differs between detector type. This difference is reflected in the dimensions of the Visit Images (§3.1.2), which have had the prescan and overscan regions removed during data processing.

3.1.2. Visit Images

Note: Visit Images are NOT included in EDP2, but we describe them here as it provides useful context for the dataset types that are included in EDP2. Visit Images will be included in DP2; the number of Visit Images in DP2 will be provided at that time.

Visit Images are the first scientifically useful images to be produced by the science processing pipeline. They are the result of removing instrument signatures from the raw input images, followed by multiple rounds of background subtraction and photometric and astrometric calibration (see §4). There is one Visit Image for every raw input image that successfully passed through the first stage of the science processing pipelines. As such, there are up to 180 Visit Images for each of the exposures taken during the observing campaign.

During instrument signature removal (ISR), the science processing pipeline removes the overscan regions from the input raw images. The Visit Images therefore only contain the pixels that were exposed during

the observation: 4072×4000 pixels in the case of the ITL detectors, and 4096×4004 pixels in the case of the e2v detectors. Unlike raw images, Visit Images consist of three image planes: a science image plane, a variance plane, and a mask plane. The science image is the processed exposed image, whereas the variance image persists the uncertainty associated with the value of the corresponding pixel in the science image. The mask image indicates pixels that are flagged for various different reasons, such as saturated pixels, pixels associated with detected sources, bad pixels, etc. All three images contain the same number of pixels in each dimension.

3.1.3. Coadds

Note: Template Coadds are NOT included in EDP2. They will be included in DP2.

Once produced, individual Visit Images covering the same patch of sky (as defined by the skymap) in the same band are coadded to form coadd images. Two different types of coadd images are included in DP2: Deep Coadds and Template Coadds, both of which are described in the following subsections. The production of each type of coadd image follows broadly the same process, which is described in detail in §?? but, to summarize, it involves the selection of Visit Images (in terms of patch coverage and band, and image quality), the warping of those Visit Images onto a common pixel grid, and the coaddition of those warped images. The main difference that distinguishes each type of coadd are the selection of the Visit Images. As a result, the structure of the datasets is the same for each type: each coadd contains three planes corresponding to the science image plane (i.e., the coadd), the variance plane, and the mask plane, with all three containing the same number of pixels in each dimension. Up to two different background models are included in the coadd datasets: the background that was subtracted to create the final coadd and, in the case of the *gri* band Deep Coadds, a background that can be added-back to create “Visualization Coadds” which, while not recommended for science, can be useful for visualization. Each coadd also contains a position-dependent PSF model, WCS information, plus various other metadata.

The same skymap was used for each type of coadd in DP2, meaning they all cover the same on-sky area, including some overlap with their neighbouring coadds (see the introduction to this section). A single coadd, irrespective of type, contains 3300×3300 equal-sized square pixels, including overlap; each pixel is $0''.2$ on each side. There are up to six coadds of each type per patch - one for each of the six LSSTCam bands. While the sky coverage of coadds is similar between types and

bands, they are not exactly the same due to the different Visit Image selection functions for each type, and differences in sky coverages in each band.

The number of Visit Images that contribute to a coadd varies across the patch. This is true even if a patch is fully covered by all the visits that targeted that area because of the presence of chip gaps between neighbouring detectors. The Survey Property maps (see §3.3.1) can be consulted to gain an insight into the total exposure time, and thus the number of contributing Visit Images, at any point within a coadd. Since each coadd image always covers an entire patch, it is not uncommon for regions of a coadd image to have zero Visit Image coverage. This is especially the case on the edges of an observed field. Such regions of a coadd may contain seemingly valid values (i.e., not necessarily zeros or NaNs), but will instead be indicated by the NO_DATA flag in the mask image plane. It is therefore crucial that the mask image plane is consulted when analysing any type of coadd.

Deep Coadds—As the name suggests, Deep Coadds go down to the faintest magnitudes of the three types of coadd. Two basic selection criteria were used to select visits for inclusion in Deep Coadds. The first criterion is seeing-based and selects visits with a mean (over all detectors) PSF FWHM $< 1''.7$. The second criterion is depth-based and uses the concept of “effective exposure time”, which is the exposure time that would be needed under nominal conditions to achieve the same signal-to-noise as the visit in question (Bernstein et al. 2016). Our specific selection uses the transparency component of effective exposure time, and selects visits in which the whole-system transparency was such that the transparency component of the effective exposure time was > 0.75 times the actual exposure time (corresponding to ~ 0.16 mag of extinction relative to nominal conditions). Following the selection of visits, a second round of selection is applied at the detector (i.e., Visit Image) level. These per-detector selection criteria are summarised in Table 3. Together, these selections aim to maximise the depth of the coadd while still ensuring good image quality. As highlighted at the start of this subsection, a key difference between the Deep Coadds released in DP2 versus those released in DP1 is that the DP2 Deep Coadds are cell-based whereas the DP1 Deep Coadds were not.

There are a total of 925460 Deep Coadds in DP2.

3.2. Catalogs

Catalogs contain data for detections in the images described in §3.1, except the Calibration catalog, which contains reference data obtained from previous surveys.

Table 3. Per-detector PSF-quality selection cuts for inclusion in Deep Coadd images.

Parameter	Description	Numerical cut
PSF FWHM	Same FWHM calculation as the visit-level cut, evaluated per detector rather than averaged over the visit.	< 1.8 arcsec
Median ellipticity residual	Median of $\sqrt{e_1^2 + e_2^2}$ between the PSF model and measured star shapes. ^a	< 0.19
psfStarScaledDeltaSizeScatter	Robust scatter of PSF size residuals, scaled by the median PSF size.	< 0.07
psfTraceRadiusDelta	Max–min of the PSF trace radius evaluated on a grid across the unmasked detector pixels.	< 4.4 pixels
psfApFluxDelta	Max–min of the model PSF aperture flux (normalized) across the unmasked detector.	< 1.6
psfApCorrSigmaScaledDelta	Max–min of the PSF aperture correction across the detector, scaled by psfSigma .	< 0.15
starEMedian	Median star ellipticity, $\sqrt{e_1^2 + e_2^2}$. ^a	< 0.2 (all bands)
starUnNormalizedEMedian	Same, computed from unnormalized second moments. ^b	< 2.3 (all bands)
nPsfStar	Number of PSF-candidate stars available on the detector; below this the PSF model is not considered well-constrained.	≥ 6 per band

^a $e_1 = (I_{xx} - I_{yy})/(I_{xx} + I_{yy})$, $e_2 = 2I_{xy}/(I_{xx} + I_{yy})$, where I_{xx} , I_{yy} , I_{xy} are the adaptive second moments of the PSF/star.

^b Unnormalized equivalent: $\sqrt{(I_{xx} - I_{yy})^2 + (2I_{xy})^2}$, i.e. without dividing by $I_{xx} + I_{yy}$.

Observatory-produced metadata tables are described in §3.5. Rubin adopts a naming convention in which the term “object” refers to an astrophysical object, whereas the term “source” refers to a single-epoch detection of that object. As such, sources are associated with detections in single-epoch Visit Images and Difference Images, whereas objects are associated with detections in multipepoch coadds. Photometric quantities in catalogs are stored as fluxes rather than magnitudes, with fluxes measured in nanojanskies ($1 \text{ nJy} = 10^{-35} \text{ W m}^{-2} \text{ Hz}^{-1}$). Fluxes are preferred for multipepoch observations, as they can be averaged across epochs, unlike magnitudes. Additionally, flux measurements on difference images (§3.1) are computed against a template, representing a flux difference. Additionally, flux measurements on difference images (§3.1) are computed relative to a template and can therefore be negative, particularly for faint sources in the presence of noise.

The catalogs described below each vary in terms of their specific columns but most contain: one or more unique identification numbers, positional information, multiple types of flux measurements (e.g., aperture fluxes, PSF fluxes, Gaussian fluxes, etc.), and a series of Boolean flags indicating characteristics such as saturation or cosmic-ray contamination for each source or object. The solar system catalogs SSObject and SSSource

deviate from this general structure in that they instead contain orbital parameters for all known asteroids.

Where applicable, quantities are prefixed with the band in which they were measured, and all measured properties are reported with their associated 1σ uncertainties. For example, **g_ra** and **g_raErr** in the Object catalog refer to R.A. and its uncertainty, measured in the *g* band. Fluxes for various apertures are provided together with an uncertainty and a flag, and named in the format **[band_]ap[size]Flux**, where **[size]** is the aperture diameter in pixels, and **[band_]** is used where applicable (e.g., in the object catalog, but not in the source catalog; see §3.2.4 and §3.2.1). For example, **g_ap03Flux**, **g_ap03FluxErr**, **g_ap03Flux_flag** provide the flux, uncertainty and a flag measured within a 3.0 pixel aperture in the *g* band. Similarly for flux measurements using difference algorithms, e.g. **g_psfFlux** provides the flux derived using the PSF model as a weight function, forced on *g* band.

All of the catalog types that were released as part of DP1 have been retained in DP2, although in some cases additional columns have been added for DP2; we highlight prominent additional columns in the subsections below. There are also a number of additional catalogs in DP2 that do not have DP1 equivalents. Throughout this section, we provide high-level overviews of the

contents of each catalog, rather than listing and describing each column. Instead, full searchable catalogue schemas, including column descriptions, are provided at <https://sdm-schemas.lsst.io/>.

All catalogs except the Calibration Reference Catalog are stored in the Qserv database (§6.5.1) and accessible via TAP, with an online DP2 catalog schema available at <https://sdm-schemas.lsst.io/dp2.html>. Catalog data are also accessible via the Data Butler (see §6.2.2).

3.2.1. Object

The Object catalog contains data on all objects detected with a greater than 5σ significance in the Deep Coadds. With coadd images produced on a per-band basis, a $> 5\sigma$ detection in one or more of the bands will result in an object being included in the Object catalog. For cases where an object is detected at $> 5\sigma$ in more than one band, a crossmatching has been performed between bands to associate an object in one band with its counterpart(s) in the other bands. As such, each entry in the Object catalog associates objects across multiple bands. The objects reported in the Object catalog have also undergone deblending; in the case of blended detections, only the deblended child objects are included in the catalog. As with the Source catalog, the criterion for inclusion in the Object catalog is a $> 5\sigma$ detection in one of the Deep Coadds prior to deblending, yet the positions and fluxes of objects are reported postdeblending. Hence, it is possible for the Object catalog to contain objects whose flux-to-error ratios are less than five in all bands.

In addition to the general information mentioned above (i.e., IDs, positions, fluxes, and flags), the **Object** catalog also includes basic shape and extendedness information. While they may be included in future Data Releases, no photometric redshifts, Petrosian magnitudes (Petrosian 1976), proper motions or periodicity information are included in the DP2 object catalogs.

The **Object** catalog contains data for 790 million objects in DP2.

3.2.2. Isolated Star Stellar Motions

The Isolated Star Stellar Motions catalog contains the proper motions and parallaxes of isolated stars. Rubin uses a specific definition for an isolated star. Candidate isolated stars must be point-like (i.e., unresolved) detections with a signal-to-noise ratio of between 8 and 1000, and must not be flagged as blended. All such candidates within a given tract are spatially matched using a $1''$ matching radius across all visits and bands covering said tract. Should the average position of a candidate have no other candidate within $2''$, then it is considered to be an isolated star.

The Isolated Star Stellar Motions catalog provides a best-fit position (**ra**, **dec**), proper motion in mas yr^{-1} (**raPM**, **decPM**), and parallax in mas at a reference epoch; the **raPM** parameter already includes the $\cos(\text{decl.})$ factor. The reference epoch in MJD is included as a column (**epoch**) in the catalog. An isolated star’s proper motion and parallax are calculated by fitting its position across all per-visit detections, plus any detection in our calibration reference catalog (§3.2.11) that is matched to within $0''.1$ of the star’s average position. The catalog also contains 1σ uncertainties for each each of the five aforementioned positional parameters (five columns: **raErr**, **decErr**, **raPMErr**, **decPMErr**, **parallaxErr**), plus a further ten columns containing off-diagonal covariance parameters (***_*_Cov**, e.g. **ra_raPM_Cov**, **raPM_parallax_Cov**).

All isolated stars have an entry in the Isolated Star Stellar Motion catalog, although no attempt is made to fit the time-varying positions of stars that are detected in fewer than 3 epochs and which do not have a matched counterpart in the reference catalog. In such cases the positional information, including uncertainties, are reported as NaN. Every entry in the Isolated Star Stellar Motion catalog has a unique identification number and, in cases where a match to the reference catalog has been identified, the unique identification of the matched reference source.

The Isolated Star Stellar Motions catalog contains 320 million entries.

3.2.3. Object Shear

The Object Shear catalog contains object shape measurements in five different shear steps or “counterfactual” images: one in which no shear (**ns**) has been applied, and four in which an artificial linear shear has been introduced to the image (**1p**, **1m**, **2p**, **2m**). The artificial shears are in four different directions: **1p** is along the image x-direction, **1m** is along the y-direction, **2p** is along the 45 degree diagonal, **2m** is along the 135 degree diagonal.

Two measurement algorithms (*gauss* and *pgauss*) are run on each of the five different counterfactuals, one for measuring shapes and the other for fluxes. The first approach is to fit a single 2D gaussian jointly across the *r*-, *i*-, and *z*-band deep coadd images, with the ellipticity components in the image x-y (**gauss_g1**) and diagonal (**gauss_g2**) directions reported in the catalog. The second approach measures 2D gaussian-weighted moments on single band (*r*, *i*, *z*) images separately, calculates the weighted sum of the raw moments across those three bands (weighted by inverse-variance), then reports the ellipticity components of that weighted sum in the image

x-y (`pgauss_g1`) and diagonal (`pgauss_g2`) directions. There is one row per object detected in each counterfactual, meaning a given object could result in up to five rows, depending on how many of the counterfactuals it is detected in at a significance of $> 5\sigma$.⁴

In addition to the gaussian shape measurements and their auto-covariances, the Object Shear table also contains object positional information, fluxes measured from the gaussian fits (r , i and z bands) and gaussian moments (g , r , i and z bands), PSF shapes reported in the same x-y and diagonal directions as objects, a range of different flags. Each entry in the Object Shear catalog also has a unique identification number (`shearObjectId`), that uniquely identifies a given detection in a given counterfactual. The Object Shear catalog contains 2.5 billion rows.

3.2.4. Source

The Source catalog contains the measured properties of all sources that are, prior to deblending, detected at a $> 5\sigma$ significance in each of the Visit Images (§3.1.2). The detections in the Source catalog have all undergone deblending; in the case of blended sources, only the post-deblended sources are included in the Source catalog. It is therefore possible for the Source catalog to contain entries in which none of the different types of photometric measurements (e.g., aperture, PSF, gaussian) have flux-to-error ratios greater than five.

Each entry in the source catalog has a unique identification number (`sourceId`), positional information, various photometric measurements (aperture, PSF, gaussian), shape and extendedness information, and a series of flags. Because each entry in the source catalog is derived from a detection in a single epoch observation taken with a single filter, each entry also has an associated band.

The Source catalog contains data for 18 billion sources in DP2.

3.2.5. Forced Source

The Forced Source catalog contains forced PSF photometry measurements performed on both Difference Images (i.e., the `psfDiffFlux` column) and Visit Images (i.e., the `psfFlux` column) at the positions of all the objects in the Object catalog, to allow assessment of the time variability of the fluxes. We recommend using the `psfDiffFlux` column when generating light curves because this quantity is less sensitive to flux from neighboring sources than `psfFlux`. In addition to forced pho-

tometry PSF fluxes, a number of Boolean flags are also included in the `Forced Source catalog`.

The Forced Source catalog contains a total of 45 billion entries across the 790 million unique objects.

3.2.6. Forced Source at DIA Object

The Forced Source at DIA Object catalog is equivalent to the Forced Source catalog, but contains forced photometry measurements obtained at the positions of all the DIA objects in the DIA Object catalog.

The Forced Source at DIA Object catalog contains a total of 24 billion entries across the 230 million unique DIA objects.

3.2.7. DIA Object

The DIA Object catalog contains the astrophysical objects that DIA sources are associated with (i.e., the DIA objects). The DIA Object catalog contains only non-solar-system objects; solar system objects are, instead, recorded in the Solar System Object catalog (§3.2.9). When a DIA source is identified, the DIA Object and Solar System Object catalogs are searched for objects to associate it with. If no association is found, a new DIA object is created and the DIA source is associated to it. Along similar lines, an attempt has been made to associate DIA objects across multiple bands, meaning the DIA Object catalog, like the Object catalog, associated DIA objects across multiple bands. By the nature of their detection, DIA objects are typically transient or variable. Therefore, the DIA Object catalog contains summary statistics of their fluxes, such as the mean and standard deviation over multiple epochs; users must refer to the Forced Source at DIA Object catalog (§3.2.6) or the DIA Source catalog for single-epoch flux measurements of DIA objects.

The DIA Object catalog contains data for 230 million DIA objects.

3.2.8. DIA Source

The DIA Source catalog contains data on all the sources detected at $> 5\sigma$ significance, including those associated with known solar system objects, in the difference images. Unlike sources detected in visit images, DIA sources detected in difference images have gone through an association step in which an attempt has been made to associate them into underlying objects called DIA objects. The DIA Source catalog consolidates all this information across multiple visits and bands. The detections reported in the DIA Source catalog have not undergone deblending.

The DIA Source catalog contains data for 1 billion DIA sources.

⁴ It is feasible for a marginal 5σ object in one counterfactual to be just below the 5σ detection threshold in another counterfactual.

3.2.9. Solar System Object

The Solar System Object catalog and the MPC Orbit Database (MPCORB) carry information about solar system objects. The MPCORB table provides the MPC-computed orbital elements for all known asteroids, including those that Rubin discovered.

The Solar System Object catalog serves primarily to provide the mapping between the IAU designation of an object (listed in MPCORB), and the internal `ssObjectId` identifier, which is used as a key to find solar system object observations in the DIA Source and Solar System Source catalogs. The Solar System Object catalog contains data for 0.3 million solar system objects.

3.2.10. Solar System Source

The Solar System Source catalog contains data on all DIA sources that are either associated with previously known solar system objects, or have been confirmed as newly discovered solar system objects by confirmation of their orbital properties. As entries in the Solar System Source catalog stem from the DIA Source catalog, they have all been detected at $> 5\sigma$ significance in at least one band. The Solar System Source catalog contains data for 8.1 million solar system sources.

3.2.11. Calibration Reference Catalog

The Calibration Reference Catalog is used to perform astrometric and photometric calibration. It is a whole-sky catalog built specifically for LSST by combining data from multiple prior reference catalogs, since no single existing catalog had both the depth and coverage needed to calibrate LSST data. It contains only stellar sources. Full details on how the Calibration Reference Catalog was built are provided in (Ferguson et al. 2025).⁵ We provide a brief summary here.

For the *grizy* bands, the input catalogs were (in order of decreasing priority): Dark Energy Survey (DES) Year 6 Calibration Stars (Rykoff et al. 2023); Gaia B or R Photometry (Gaia) (XP) synthetic magnitudes (Gaia Collaboration et al. 2023); the Panoramic Survey Telescope and Rapid Response System (Pan-STARRS) 3PI survey (Chambers et al. 2016); Data Release 2 of the SkyMapper survey (Onken et al. 2019); and Data Release 4 of the VLT Survey Telescope (VST) Asteroid Terrestrial-impact Last Alert System (ATLAS) survey (Shanks et al. 2015). For the *u* band, the input catalogs were (in order of decreasing priority): standard stars from Sloan Digital Sky Survey (SDSS) Data Release 16 (Ahumada et al. 2020); Gaia XP Synthetic Magnitudes

(Gaia Collaboration et al. 2023); and synthetic magnitudes generated using Single Lens Reflex (SLR), which estimates the *u*-band flux from the *g*-band flux and *g* - *r* colors. These SLR estimates were used to boost the number of *u*-band reference sources, as otherwise the source density from the *u*-band input catalogs is too low to be useful for the LSST.

Throughout, the Calibration Reference Catalog uses the DES bandpasses for the *grizy* bands and the SDSS bandpass for the *u*-band; color transformations derived from high-quality sources were used to convert fluxes from the various input catalogs (some of which did not use the DES or SDSS bandpasses) to the respective bandpasses. All sources from the input catalogs are matched to Gaia Data Release 3 (DR3) sources for robust astrometric information, selecting only isolated sources (i.e., no neighbors within $1''$).

After collating the input catalogs and transforming the fluxes to the standard DES and SDSS bandpasses, the catalog was used to identify sources within a specific region of the sky. This process generated a set of standard columns containing positional and flux information, along with their associated uncertainties.

3.3. Maps

3.3.1. Survey Property Maps

Survey Property maps summarize how properties such as observing conditions or exposure time vary across the observed sky. Each map provides the spatial distribution of a specific quantity at a defined sky position for each band by aggregating information from the images used to make the Deep Coadds. Maps are initially created per tract and then combined to produce a final consolidated map. At each sky location, represented by a spatial pixel in the Hierarchical Equal-Area iso-Latitude Pixelisation (HEALPix) (Górski et al. 2005) grid, values are derived using statistical operations, such as minimum, maximum, mean, weighted mean, or sum, depending on the property.

DP2 contains fourteen mag Survey Property maps. The available maps describe total exposure times, observation epochs (one each for the earliest, mean, and latest observation epoch), PSF size and shape (one for each of the e^1 and e^2 shape parameters; see §??), PSF magnitude limits, sky background and noise levels, as well as astrometric shifts (one each for R.A. and decl.) and PSF distortions (one for each of the e^1 and e^2 shape parameters) due to wavelength-dependent atmospheric Differential Chromatic Refraction (DCR) effects.

They all use the dataset type format `deepCoadd_<PROPERTY>_consolidated_map_<STATISTIC>`. For example, `deepCoadd_exposure_time_consolidated_`

⁵ In (Ferguson et al. 2025), the calibration reference catalog is referred to as “The Monster”.

`map_sum` provides a spatial map of the total exposure time accumulated per sky position in units of seconds. All maps are stored in `HealSparse`⁶ format. Survey Property maps are only available via the Data Butler (§6.2.2).

3.3.2. HiPS Maps

Hierarchical Progressive Survey (IVOA standard) (HiPS) maps, offer an interactive way to explore seamless, multiband tiles of the sky regions covered by DP2, allowing for smooth panning and zooming. DP2 provides multiband HiPS images created by combining data from individual bands of Deep Coadd images, using an improved version (N. B. Lust et al. in preparation) of the algorithm presented in (Lupton et al. 2004). These images are false-color representations generated using various filter combinations for the red, green, and blue channels.

HiPS maps are only accessible through the HiPS viewer in the RSP Portal (§6.3) and cannot be accessed via the Data Butler (§6.2.2).

3.4. Ancillary Data Products

In addition to the science images and catalog data products described above, there are a number of ancillary data products included in DP2. While not science-level data products *per se*, their inclusion in DP2 will help to facilitate science.

3.4.1. Skymap

The DP2 skymap, `lsst_cells_v2`, is also included as a data product in DP2. The skymap data product can be used, for example, to identify the tract and patch that contains a given sky coordinate, or obtain the coordinates of the corners of a tract or patch.

A description of the `lsst_cells_v2`, in terms of the numbers and sizes of its tracts and patches, is given at the start of this section.

3.4.2. Standard Passbands

The corresponding transmission curves are provided as a DP2 data product. These datasets tabulate the full-system transmission of the six LSSTCam filters as a function of wavelength and were used as a reference for the LSSTCam DP2 photometry. The `standard_passband` dataset is keyed by band and is stored in Astropy table format.

3.4.3. Object Scarlet Models

The Object Scarlet Models dataset stores the scarlet models fit to each deblended detection in the Deep Coadd images. Each model captures an object’s spatial profile (morphology) together with its per-band flux values, as assigned by the deblender when separating it from its blended neighbours. When combined with the corresponding Object catalog and Deep Coadd image, this dataset enables the reconstruction of the deblend model to see how a specific detection was deblended. There is one Object Scarlet Models dataset per patch that has coverage in DP2, and they are only available via the Data Butler.

3.4.4. Deep Coadd Input Summary

The Deep Coadd Input Summary table contains the visit and detector IDs of all the Visit Images that were selected and coadded to produce a given Deep Coadd image. Also included in the table are the relative weight of each Visit Image, inversely proportional to its variance, and the number of pixels it contributed to the Deep Coadd, since a given Visit Image may only partially cover a patch. There is one Deep Coadd Input Summary per tract that has coverage in DP2, and they are only available via the Data Butler.

3.5. Metadata

3.5.1. Visit

The `Visit` catalog contains technical data for each visit collected at the time of observation, such as telescope pointing, camera rotation, airmass, exposure start and end time, and total exposure time. Some of the information contained within the `Visit` catalog is also contained in the Visit Detector catalog described below (e.g., exposure time), although the latter also includes information produced by the processing pipelines at the per-detector level, such as the PSF size and limiting magnitudes of a given Visit Image.

The Visit catalog contains 28698 entries.

3.5.2. Visit Detector

The Visit Detector catalog contains summary information for all Visit Images in DP2. In addition to technical information, such as the on-sky coordinates of the central pixel and measured pixel scale, the Visit Detector catalog contains a range of data quality measurements, such as whole-image summary statistics for the PSF size, zero-point and 5σ depth, sky background, sky noise, and the quality of astrometric solution. It provides an efficient method to access the properties of a Visit Image without needing to access the image data. When combined with the data contained in the Visit

⁶ A sparse `HEALPix` representation that efficiently encodes data values on the celestial sphere. <https://healsparse.readthedocs.io>

table described above, it provides a full picture of the telescope pointing and sky conditions at the time of observation.

The Visit Detector catalog contains 5.2 million entries.

3.5.3. Visit Summary

The Visit Summary table contains the same information as the Visit Detector catalog, but only for a single visit. There is one Visit Summary table per visit (meaning the Visit Detector table is the collation of all the Visit Summary tables), and they are only available via the Data Butler.

4. DATA RELEASE PROCESSING

5. PERFORMANCE CHARACTERIZATION AND KNOWN ISSUES

Look at the science requirements document. [ls.st/srd](https://lsst.srd), [ls.st/lsr](https://lsst.lsr), [ls.st/oss](https://lsst.oss), [ls.st/dmsr](https://lsst.dmsr).

6. RUBIN SCIENCE PLATFORM

The RSP (Jurić et al. 2019) is a powerful, cloud-based environment for scientific research and analysis of petascale astronomical survey data and serves as the primary interface for scientists to access, visualize, and conduct next-to-the-data analysis of Rubin and LSST data. Built around a “bring the compute to the data” principle, it eliminates the need for users to download massive datasets, instead providing Rubin data rights holders with secure, single-sign-on access to data and services via three distinct user-facing Aspects: a *Portal*, which facilitate interactive exploration of the data; a JupyterLab-based *Notebook* environment for data analysis using Python; and an extensive set of *APIs* that enable programmatic access to both data and services.

The three Aspects are designed to be fully integrated, enabling seamless workflows across the RSP. The RSP is supported by a number of backend services, including databases, files, and batch computing. Support for collaborative work through shared workspaces is also included in the RSP. The data products described in §3 are accessible via all three Aspects, and the system facilitates operations such as starting a query in one Aspect and retrieving its results in another. Figure 4 shows the RSP landing page in the Google cloud.

A preview of the RSP was first launched on Google Cloud in 2022, operating under a shared-risk model to support DP0 (O’Mullane et al. 2024b). DP1 built on that early preview to bring major upgrades including the hybrid on-premises USDF/cloud deployment, a broader set of International Virtual Observatory Alliance (IVOA) API services (SIAv2, SODA cutouts, HiPS, WebDAV, alongside the existing Table Access

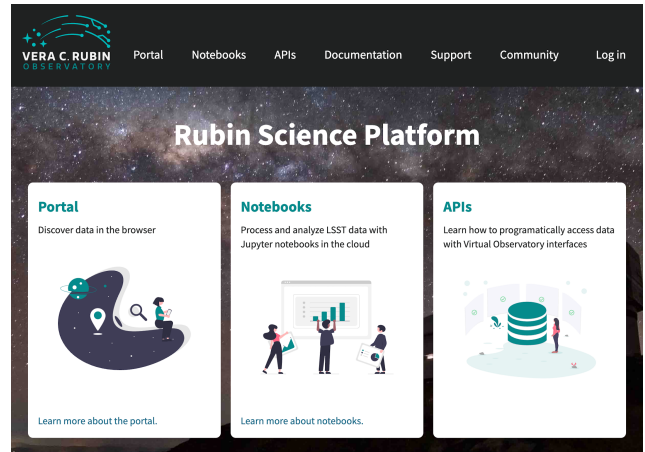


Figure 4. The RSP landing page at <https://data.lsst.cloud/> showing the three user-facing Aspects as well as links to documentation and support information.

Protocol (IVOA standard) (TAP)), and a fully integrated, read-only Data Butler (S3 store + AlloyDB registry) across all three RSP Aspects.

The size (3.5 TB) and complexity of DP1 did not, on their own, necessitate the full functionality of the RSP for analysis; a traditional “download the data” model would still have sufficed. However, it was important to provide users the same experience and interfaces they will rely on for later, larger releases, and to get them started in this new paradigm on a small, manageable dataset. DP2, by contrast, marks a new regime, with its size of 59.15 TB outside the range of the traditional download model. The experience users gained working with DP1 through the RSP interfaces can now be applied directly to DP2. The release of DP2 builds on this evolving platform to bring additional upgrades and new functionality, including expanded user query-history and query-status capabilities, context-aware in-application documentation (e.g., contextual help linked directly from Portal table columns), and support for the ADQL spatial INTERSECTS() operation.

The RSP remains under active development, with incremental improvements being rolled out as they mature. During the Rubin Early Science Phase, the RSP will continue to operate under a shared-risk model. This section outlines the RSP functionality available at the time of the DP2 release and provides an overview of planned future capabilities.

6.1. Rubin US Data Access Center

The Rubin US DAC utilizes a novel hybrid architecture that combines on-premises infrastructure at the USDF at SLAC with flexible, scalable resources in the Google cloud (O’Mullane et al. 2024a). User-facing ser-

vices are deployed in the cloud to support dynamic scaling in response to user demand and to simplify the provisioning and management of large numbers of science user accounts, whereas the majority of the static data products described in §3 are stored on premises at the USDF, benefiting from cost-effective mass storage and close integration with Rubin’s data processing infrastructure, also located at the USDF. For all imaging data except coadds, the Data Butler (§6.2.2) provides the interface between cloud-based users and the on-premises data; for catalog data, a cloud-based TAP client (§6.2.1) submits queries to the on-premises Qserv database cluster (§6.5) and retrieves the results. Deep Coadd images are the exception to this hybrid model: because there is one coadd per sky region per band, a relatively small and size-bounded dataset, they are hosted directly in Google Cloud to benefit from cloud-native access.

DP2 is being delivered in two phases because full end-to-end integration of the hybrid RSP for images was not yet complete by the time data processing (§??) finished; the hybrid model supporting Qserv (§??) catalog access over TAP, by contrast, is already in production for EDP2. Rubin therefore adopted a phased release, given that neither coadds nor catalogs depend on the image-side hybrid RSP integration readiness. Early DP2 (EDP2), comprising the deep coadd images and all catalogs, was released on 2026-07-27, while the full DP2 release, adding the visit-level data products once hybrid image integration is demonstrated, is expected in the Oct–Dec 2026 range.

6.2. Application Programming Interface Aspect

The **Application Programming Interface (API)** Aspect provides a comprehensive set of user-facing interfaces for programmatic access to the DP1 data products, through both IVOA-compliant services and the Rubin Data Butler. IVOA services enable standard queries and integration with existing tools, while the Butler facilitates advanced data processing with the LSST Science Pipelines.

Since the DP1 release, additional services have been added as the RSP moves toward full functionality, but some planned services remain unavailable, and certain data products are only accessible via the Butler. This section provides an overview of the available IVOA services and Butler access.

6.2.1. IVOA Services

Rubin has adopted a **Virtual Observatory (VO)**-first design philosophy, prioritizing compliance with IVOA standard interfaces to foster interoperability, standardization, and collaboration. In cases where standardized protocols have yet to be established, additional services have been introduced to complement these efforts. This

approach ensures that the RSP can be seamlessly integrated with community-standard tools such as **Tool for OPERations on Catalogues And Tables (TOPCAT)** (Taylor 2011) and Aladin (Bonnarel et al. 2000; Boch & Fernique 2014; Baumann et al. 2022), as well as libraries such as PyVO (Graham et al. 2014).

The user-facing APIs are also used internally within the RSP, creating a unified design that ensures consistent and reproducible workflows across all three Aspects. This reduces code duplication, simplifies maintenance, and ensures all users, both internal and external, access data in the same way. For example, an **Astronomical Data Query Language (IVOA standard) (ADQL)** query on the **Object** catalog via TAP yields identical results whether run from the Portal, Notebook, or an external client.

Since the DP1 release, the RSP has continued to progress towards a full-featured platform, with a number of new services and capabilities added in support of DP2. The following IVOA services are available at the time of the DP2 release.

- **TAP service:** A TAP service (Dowler et al. 2019) enables queries of catalog data via the IVOA-standard ADQL, a dialect of SQL92 with spherical geometry extensions. The main TAP service for DP2 runs on the Rubin-developed Qserv database (§ 6.5), which hosts the core science tables described in §??, as well as the Visit database. It also provides image metadata in the IVOA **ObsCore** format via the standard `ivoa.ObsCore` table, making it an “ObsTAP” service (Louys et al. 2017). The TAP service is based on the **Canadian Astronomy Data Centre (CADC)**’s open-source Java TAP implementation⁷, modified for the exact query language accepted by Qserv. Since DP1, ADQL support has been expanded to include the spatial `INTERSECTS()` operation, and temporary-table uploads now provide multi-object query capabilities across both Qserv- and Postgres-backed catalogs. It currently supports a large subset of ADQL, with limitations documented in the Data Release materials (see §??) and exposed via the TAP capabilities endpoint where possible.

The TAP service provides metadata annotations consistent with the standard, including table and column descriptions, indications of foreign-key relationships between tables, and column metadata such as units and IVOA unified content descriptors (UCDs).

⁷ <https://github.com/opencadc/tap>

- **Image access services:** Rubin image access services are compliant with IVOA Simple Image Access Protocol, version 2 (SIAv2; [Jenness et al. 2024](#); [Dowler et al. 2015](#)) for discovering and accessing astronomical images based on [metadata](#). SIAv2 is a [REpresentational State Transfer \(REST\)](#)-based protocol designed for the discovery and retrieval of image data. It allows, for instance, querying all images in a given band over a defined sky region and time period.

Users identify an image or observation of interest and query the service. The result set includes [metadata](#) about the image, such as the sky position, time, or band, and a data-access URL, which includes an IVOA Identifier uniquely identifying the dataset ([Jenness & Dubois-Felsmann 2026](#)), allowing the dataset to be retrieved or a cutout requested via [Server-side Operations for Data Access \(IVOA standard\) \(SODA\)](#) (SODA; [Bonnarel et al. 2017](#)).

- **Image Cutout Service:** The Rubin Cutout Service ([Allbery 2023, 2024](#)) is based on the IVOA SODA standard ([Bonnarel et al. 2017](#)). Users submit requests specifying sky coordinates and the cutout size as the radius from the coordinates, and the service performs the operation on the full image and returns a result set. As with [DP1](#), the Cutout Service for [DP2](#) remains a single-cutout service, where N cutout requests require N independent synchronous calls; a bulk Cutout Service, ([Jenness et al. 2026](#)) is now planned for [Data Release 1 \(DR1\)](#).
- **HiPS Data Service:** An authenticated [HiPS](#) ([Fernique et al. 2017](#)) Data Service for seamless pan-and-zoom access to large-scale coadds. It supports fast interactive progressive image exploration at a range of resolutions.
- **Web Distributed Authoring and Versioning (WebDav):** A [WebDav](#) service is provided to enable users to remotely manage, edit, and organize files and directories on the [RSP](#) as if they were local files on their own computer. This is especially useful for local development.

Beyond these IVOA services, [DP2](#) introduces expanded user query-history and query-status capabilities, initial context-aware, in-application documentation (e.g., contextual help linked directly from Portal table columns).

Looking ahead to [DR1](#), planned RSP functionality includes bulk cutout services (both for individual targets across a range of epochs and for lists of multiple targets), a [PSF](#) retrieval service, an on-demand forced-photometry service, data product recreation services, parallel and batch computing, support for persistent user-created databases and their federation with project-provided databases, support for collaborative work, and full LSSTCam focal-plane visualizations. Access to GPUs and the ability to bring additional user-funded compute resources to the RSP are under consideration for the post-[DR1](#) period.

6.2.2. Data Butler

The Rubin Data Butler ([Jenness et al. 2022](#); [Lust et al. 2023](#)), is a high-level interface designed to facilitate seamless access to data for both users and software systems. This includes managing storage formats, physical locations, data staging, and database mappings. A [Butler](#) repository contains two components.

- The *Data Store*. A physical storage system for datasets, e.g., a [Portable Operating System Interface \(POSIX\)](#) file system or ([Amazon](#)) [Simple Storage Service \(S3\)](#) object store.
- The *Registry*. A [Structured Query Language \(SQL\)](#)-compatible database that stores metadata about the datasets in the Data Store.

In the context of the [Butler](#), a dataset refers to a unique data product, such as an image, catalog or map, generated by the observatory or processing pipelines. Datasets belong to one of the various types of data products, described in §3. The [Butler](#) ensures that each dataset is uniquely identifiable by a combination of three pieces of information: a data coordinate, a dataset type, and a run collection.

For a [DP2](#) deep coadd on a [patch](#) of sky, the dimensions would be the [tract](#), [patch](#) and band, specified as a `dataId`, e.g., `dataId={'tract': 11399, 'patch': 16, 'band': 'g'}` and is associated with the `deep_coadd` `DatasetType`. In contrast, the `visit_table` and `visit_detector_table` catalogs described in §3 have only the instrument dimension, since each is a single table covering all visits (or all visit-detector combinations) for a given instrument; retrieving either therefore requires only `dataId={'instrument': 'LSSTCam'}`. The `visit_summary` catalog, by contrast, is keyed on band, instrument, `day_obs`, `physical_filter`, and visit, e.g., `dataId={'instrument': 'LSSTCam', 'visit': 2025071100074, 'band': 'g', 'physical_filter': 'g_6', 'day_obs': 20250711}`, and contains one row per detector for that visit.

As for [DP1](#), the [EDP2](#) Butler repository containing the catalogs and coadds described in §3 is hosted in the Google Cloud using an [S3](#)-compatible store for datasets and AlloyDB, a PostgreSQL-compatible database for the Registry.

6.2.3. Remote Programmatic Access

The Rubin [RSP API](#) can be accessed remotely by data rights holders by creating a user security token. This token can then be used as a bearer token for [API](#) calls to the [RSP](#) services. This capability is especially useful for remote data analysis using tools such as [TOPCAT](#), and for enabling third-party systems, such as community Alert brokers, to access Rubin data. Additionally, it supports remote development, allowing for more flexible workflows and integration with external systems.

6.3. Portal Aspect

The Portal Aspect provides an interactive web-based environment for exploratory data discovery, filtering, querying, and visualization of both image and catalog data, without requiring programming expertise. It enables users to access and analyze large datasets via tools for catalog queries, image browsing, time-series inspection, and crossmatching.

The Portal is built on [Firefly](#) (Wu et al. 2019), a web application framework developed by the Infrared Processing and Analysis Center. [Firefly](#) provides interactive capabilities such as customizable table views, image overlays, multipanel visualizations, and synchronized displays linking catalog and image data.

Designed to support both exploratory data access and detailed scientific investigation, the Portal delivers an intuitive user experience, allowing users to visually analyze data while retaining access to underlying metadata and query controls.

6.4. Notebook Aspect

The Notebook Aspect provides an interactive, web-based environment built on Jupyter Notebooks, enabling users to write and execute Python code directly on Rubin and [LSST](#) data without downloading it locally. It offers programmatic access to Rubin and LSST data products, allowing users to query and retrieve datasets, manipulate and display images, compute derived properties, plot results, and reprocess data using the LSST Science Pipelines (§2.6). The environment comes preinstalled with the Pipelines and a broad set of widely used astronomical [software](#) tools, supporting immediate and flexible data analysis.

6.5. Databases

The user-facing Aspects of the [RSP](#) are supported by several backend databases that store catalog data products, image metadata, and other derived datasets. The [schema](#) for [DP2](#) and other Rubin databases are available online at <https://sdm-schemas.lsst.io/dp2.html>.

6.5.1. Qserv

The final 10 yr [LSST](#) catalog is expected to reach 15 PB and contain measurements for billions of stars and galaxies across trillions of detections. To support efficient storage, querying, and analysis of this dataset, Rubin Observatory developed Qserv (Wang et al. 2011; Mueller et al. 2025), a scalable, parallel, distributed SQL database system. Qserv partitions data over approximately equal-area regions of the celestial sphere, replicates data to ensure resilience and high availability, and uses shared scanning to reduce overall I/O load. It also supports a package of scientific user-defined functions (SciSQL⁸) simplifying complex queries involving spherical geometry, statistics, and photometry. Qserv is built on robust production-quality components, including MariaDB⁹ and XRootD¹⁰. Qserv runs at the [USDF](#) and user access to catalog data is via the [TAP](#) service (§6.2.1). This enables catalog-based analysis through both the [RSP](#) Portal and Notebook Aspects.

While [DP1](#) was small enough that Qserv’s full capabilities were not strictly required, [DP2](#), at 59.15 TB, is substantially larger and begins to exercise Qserv at a scale meaningfully closer to its intended operating regime, though still well short of the petabyte-scale catalogs expected for the 10 yr LSST survey.

Qserv is open-source and available on GitHub at <https://github.com/lsst/qserv>.

6.5.2. OpSim

[DP2](#) provides an opsim-format SQLite database of visit-level observational metadata for the visits included in [DP2](#), downloadable from https://s3df.slac.stanford.edu/data/rubin/sim-data/prelsst/dp2_visits.db, with additional documentation available at https://survey-strategy.lsst.io/progress/prelsst/prelsst_dp2.html#visit-database. Like the Butler `visit_table`, this database contains visit-level entries, but it has no equivalent of the `visit_detector_table` described in §?? and so provides no per-detector information. Its quantities (e.g., PSF FWHM, 5σ point-source depth) are drawn from

⁸ <https://smonkewitz.github.io/scisql/>

⁹ <https://www.mariadb.org/>

¹⁰ <https://xrootd.org/>

the real-time Rapid Analysis QuickLook processing, () performed on the summit rather than from [DRP](#) processing. Values may therefore differ somewhat from the corresponding [DRP](#)-derived quantities in the Butler `visit_table`. The database also includes some quantities not otherwise available from [DRP](#) outputs, such as [AOS](#) Zernike coefficients, as well as predicted quantities useful for comparison against simulated survey performance.

7. SUPPORT FOR COMMUNITY SCIENCE

Rubin Observatory’s model to support its large, diverse science community to access and analyze [DP2](#) focuses on providing documentation, tutorials, and live virtual learning opportunities alongside an open platform for issue reporting and resolution that enables crowd-sourced solutions. These support resources are all available via the main hub of Rubin’s “For Scientists” website¹¹.

The Data Release documentation for [DP2](#)¹² provides an overview of the [LSSTCam](#) observations, data quality summary plots, and descriptions of the contents and access methods for all catalog and image datasets. All tutorials ([NSF-DOE Vera C. Rubin Observatory 2021](#)) that demonstrate [DP2](#) access via the Rubin Science Platform are delivered in the Data Release documentation, and executable versions of the Jupyter notebook tutorials are also available from a drop-down menu within the Notebook Aspect.

Early [DP2](#) was released on the first day of the annual Rubin Community Workshop, July 27 2026. A dedicated “Get started with [DP2](#)” session was added to the Wednesday agenda. Four [DP2](#)-onboarding virtual sessions were run in the first week of August, a mix of presentations, tutorials, and time for issue resolution.

The Rubin Community Forum¹³ is the open platform for user issue reporting and resolution. Rubin staff monitor all new topics posted in the Support category and ensure that all requests for help get a response and a solution. The open nature of the platform also enables peer-to-peer support that avoids knowledge bottlenecks and hastens the time to resolution.

8. SUMMARY AND FUTURE RELEASES

[DP2](#) provides the first release of science-grade data products from the [LSSTCam](#) focal plane. As for [DP1](#), [DP2](#) is part of Rubin’s Early Science Program ([Guy et al. 2026](#)) and carries a 2 yr proprietary period during

which access is restricted to [LSST](#) data rights holders via the cloud-based [RSP](#).

[DP2](#) is delivered in two phases: Early [DP2](#) ([EDP2](#)), which provides deep coadded images, all science catalogs, and ancillary data products including throughput curves, survey property maps, and calibration products; and [DP2](#), planned for late 2026, which adds single-epoch visit-level and difference-image data products to complete the release. The coadded images and catalogs delivered in [EDP2](#) will not be reprocessed for [DP2](#); the data are unchanged, and [DP2](#) supersedes and fully encompasses [EDP2](#) by adding the remaining products to the same release. Analyses begun on [EDP2](#) products require no modification.

[DP2](#) represents a substantial advance relative to [DP1](#): the full [LSSTCam](#) focal plane replaces the single-raft [LSSTComCam](#), all six *ugrizy* filters are available in place of three, and the sky area is larger by approximately two orders of magnitude. Nevertheless, [DP2](#) reflects the state of an observatory still in the process of optimization: delivered image quality had not yet consistently reached design specification, template coverage is incomplete across the full sky, and several pipeline components remain under active development. Users are encouraged to consult the release documentation at <https://dp2.lsst.io> and the known issues register maintained there before beginning scientific analyses.

The body of science-grade [LSSTCam](#) data acquired between the end of the [DP2](#) observing window on 2026-01-06 and the formal start of the [LSST](#) on 2026-06-29 will be processed and made available to [LSST](#) data rights holders through the same [RSP](#) services. The format and timing of this release are still under discussion; planning will be finalised once [DP2](#) has been delivered.

The first [LSST](#) Data Release, [DR1](#), will be derived from a reprocessing of approximately the first year of [LSST](#) survey data and is currently expected in mid-2028; its precise definition remains under consideration. [DR1](#) will mark a qualitative advance beyond [DP2](#): observations collected under the community-developed baseline survey strategy ([Rubin’s Survey Cadence Optimization Committee et al. 2022, 2023, 2025](#); [The Rubin Observatory Survey Cadence Optimization Committee 2026](#)) will yield substantially broader and more uniform sky coverage across the full [Wide-Fast-Deep \(WFD\)](#) footprint of 18000 square degrees, a balanced six-band filter distribution, and improved delivered image quality as [AOS](#) and dome thermal management continue to mature ([NSF-DOE Vera C. Rubin Observatory 2026b](#)). Photometric and astrometric calibration will benefit from a full year of all-sky coverage, difference-imaging templates will span a far greater fraction of the footprint

¹¹ <https://rubinobservatory.org/for-scientists>

¹² <https://dp2.lsst.io>

¹³ <https://community.lsst.org/>

and processing will draw on a more mature version of the LSST Science Pipelines refined through DP2 experience and community engagement. Subsequent LSST Data Releases are planned at an approximately yearly cadence, each a complete reprocessing of all survey data accumulated to that point, with progressively deeper coadds and improved calibration. Plans will be updated through revisions to Guy et al. (2026) and on the Rubin community forum at <https://community.lsst.org>.

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Facilities: Rubin:Simonyi (LSSTComCam), Rubin:USDAC

Software: Rubin Data Butler (Jenness et al. 2022), LSST Science Pipelines (Rubin Observatory Science Pipelines Developers 2025), LSST Feature Based Scheduler v3.0 (Jones 2026) Astropy (Astropy Collaboration et al. 2013, 2018, 2022) PIFF (Jarvis et al. 2021), GBDES (Bernstein 2022), Qserv (Wang et al. 2011; Mueller et al. 2025), Slurm, HTCondor, CVMFS, FTS3, ESNet

APPENDIX

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Glossary

ADQL: Astronomical Data Query Language (IVOA standard).

AOS: Active Optics System.

API: Application Programming Interface.

ATLAS: Asteroid Terrestrial-impact Last Alert System.

AURA: Association of Universities for Research in Astronomy.

AuxTel: LSST’s 1.2-meter Auxiliary Telescope will measure atmospheric transmission and will be used to calibrate LSST images.

Butler: A middleware component for persisting and retrieving image datasets (raw or processed), calibration reference data, and catalogs.

CADC: Canadian Astronomy Data Centre.

calibration: The process of translating signals produced by a measuring instrument such as a telescope and camera into physical units such as flux, which are used for scientific analysis. Calibration removes most of the contributions to the signal from environmental and instrumental factors, such that only the astronomical component remains.

camera: An imaging device mounted at a telescope focal plane, composed of optics, a shutter, a set of filters, and one or more sensors arranged in a focal plane array.

CBP: Collimated Beam Projector.

CCD: Charge-Coupled Device.

cloud: A visible mass of condensed water vapor floating in the atmosphere, typically high above the ground or in interstellar space acting as the birthplace for stars. Also a way of computing (on other peoples computers leveraging their services and availability).

configuration: A task-specific set of configuration parameters, also called a ‘config’. The config is read-only; once a task is constructed, the same configuration will be used to process all data. This makes the data processing more predictable: it does not depend on the order in which items of data are processed. This is distinct from arguments or options, which are allowed to vary from one task invocation to the next.

COSMOS: Cosmic Evolution Survey.

CTI: Charge Transfer Inefficiency.

DAC: Data Access Center.

DAQ: Data Acquisition System.

Data Management System: The computing infrastructure, middleware, and applications that process, store, and enable information extraction from the LSST dataset; the DMS will process peta-scale data volume, convert raw images into a faithful representation of the universe, and archive the results in a useful form. The infrastructure layer consists of the computing, storage, networking hardware, and system software. The middleware layer handles distributed processing, data access, user interface, and system operations services. The applications layer includes the data pipelines and the science data archives’ products and services.

DCR: Differential Chromatic Refraction.

DECam: Dark Energy Camera.

DES: Dark Energy Survey.

DMS: Data Management Subsystem.

DOE: Department of Energy.

DP0: Data Preview 0.

DP1: Data Preview 1.

DP2: Data Preview 2.

DR1: Data Release 1.

DR3: Data Release 3.

DRP: Data Release Processing.

E2V: Teledyne-e2v semiconductor company.

EDP2: Early Data Preview 2.

Firefly: A framework of software components written by IPAC for building web-based user interfaces to astronomical archives, through which data may be searched and retrieved, and viewed as FITS images, catalogs, and/or plots. Firefly tools will be integrated into the Science Platform.

FWHM: Full Width at Half-Maximum.

HEALPix: Hierarchical Equal-Area iso-Latitude Pixelisation.

HiPS: Hierarchical Progressive Survey (IVOA standard).

IPsec: Internet Protocol Security.

ISR: Instrument Signal Removal.

ITL: Imaging Technology Laboratory (UA).

IVOA: International Virtual Observatory Alliance.

L1: Lens 1.

L2: Lens 2.

L3: Lens 3.

LSST: Legacy Survey of Space and Time.

LSSTCam: LSST Science Camera.

LSSTComCam: Rubin Commissioning Camera.

LWS: Light-Wind Screen.

M1: Primary Mirror.

M1M3: Single piece of glass for Primary Mirror/Tertiary Mirror.

metadata: General term for data about data, e.g., attributes of astronomical objects (e.g. images, sources, astroObjects, etc.) that are characteristics of the objects themselves, and facilitate the organization, preservation, and query of data sets (e.g., a FITS header contains metadata).

NIST: National Institute of Standards and Technology (USA).

NSF: National Science Foundation.

Pan-STARRS: Panoramic Survey Telescope and Rapid Response System.

passband: The window of wavelength or the energy range admitted by an optical system; specifically the transmission as a function of wavelength or energy. Typically the passband is limited by a filter. The width of the passband may be characterized in a variety of ways, including the width of the half-power points of the transmission curve, or by the equivalent width of a filter with 100% transmission within the passband, and zero elsewhere.

patch: An quadrilateral sub-region of a sky tract, with a size in pixels chosen to fit easily into memory on desktop computers.

POSIX: Portable Operating System Interface.

PPDB: Prompt Products DataBase.

PSF: Point Spread Function.

PTC: Photon Transfer Curve.

Qserv: LSST’s distributed parallel database. This database system is used for collecting, storing, and serving LSST Data Release Catalogs and Project metadata, and is part of the Software Stack.

REST: REpresentational State Transfer.

RSP: Rubin Science Platform.

S3: (Amazon) Simple Storage Service.

schema: The definition of the metadata and linkages between datasets and metadata entities in a collection of data or archive.

SDSS: Sloan Digital Sky Survey.

shape: In reference to a Source or Object, the shape is a functional characterization of its spatial intensity distribution, and the integral of the shape is the flux. Shape characterizations are a data product in the DIASource, DIAObject, Source, and Object catalogs.

SLR: Single Lens Reflex.

SODA: Server-side Operations for Data Access (IVOA standard).

software: The programs and other operating information used by a computer.

SQL: Structured Query Language.

SV: Science Validation.

TAP: Table Access Protocol (IVOA standard).

TOPCAT: Tool for OPerations on Catalogues And Tables.

tract: A portion of sky, a spherical convex polygon, within the LSST all-sky tessellation (sky map). Each tract is subdivided into sky patches.

USDF: United States Data Facility.

VO: Virtual Observatory.

VST: VLT Survey Telescope.

WebDav: Web Distributed Authoring and Versioning.

WFD: Wide-Fast-Deep.

XP: B or R Photometry (Gaia).